

Software Architecture Using Viewpoints and Perspectives

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Content



- **Defining Software Architecture**
- **The Software Architecture Problem**
- **Viewpoints to Guide Structure**
- **Perspectives to Guide Qualities**
- **Summary**

Defining Software Architecture



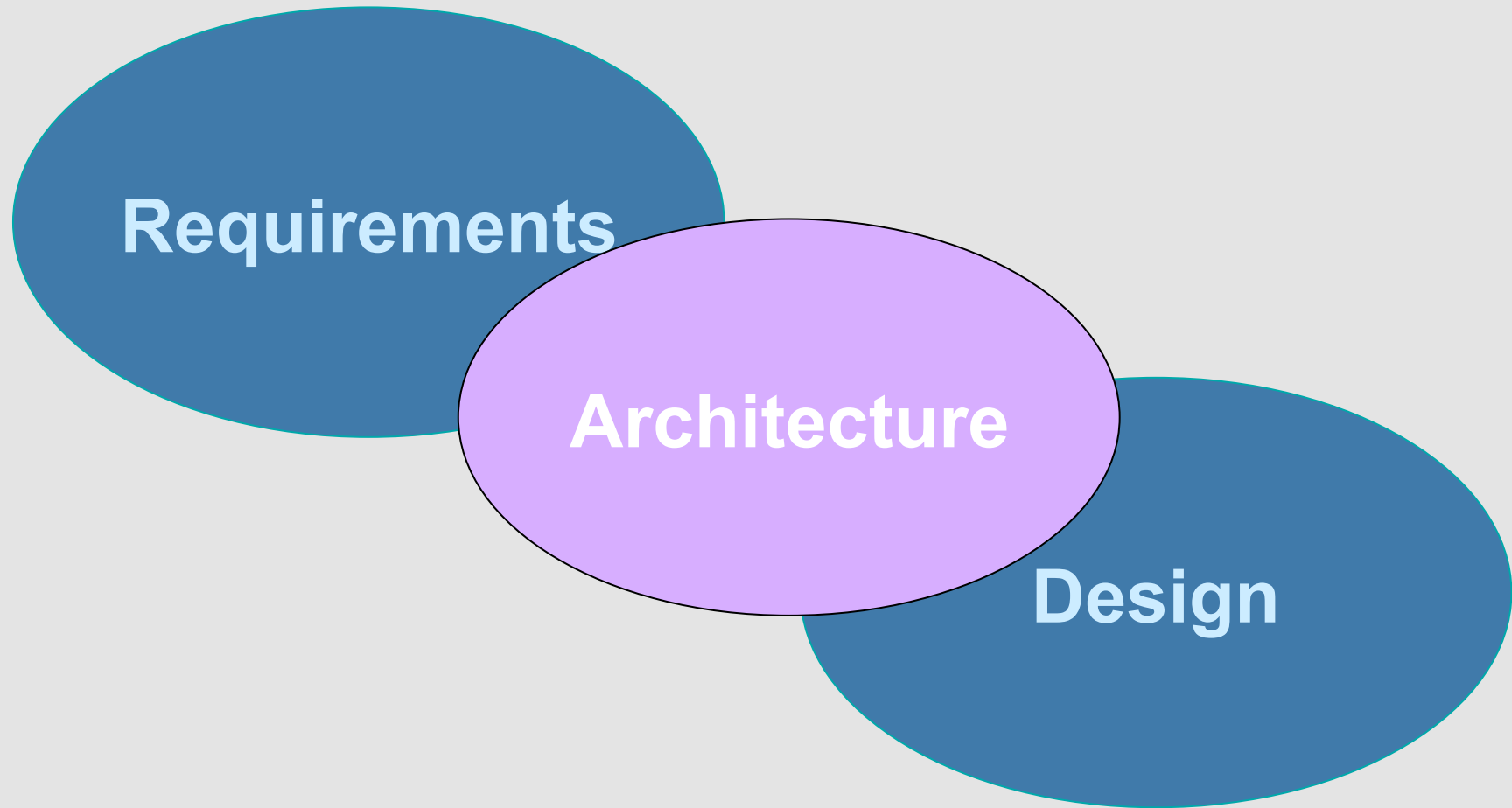
A common definition ...

*The software architecture of a program or computing system is the **structure** or structures of the system, which comprise software **elements** the externally visible **qualities** of those elements, and the **relationships** among them*

Len Bass, Paul Clements and Rick Kazman (SEI)
Software Architecture in Practice, 2nd Edition

Role of Software Architecture

A crucial bridge between requirements and design



Software Architecture and Quality Properties

The non-functional system characteristics (“-illities”)

- Performance, Efficiency, Security, Availability, ...

Quality properties are crucial to stakeholders

- Slow functions don't get used
- Unavailable systems cause business interruption
- Security problems cause headlines

Yet quality properties are often an after-thought

Addressing quality properties is a *key* architectural task

- Understanding “real” stakeholder needs & required tradeoffs
- Often expensive to “retro-fit”

The Software Architecture Problem



Why software architecture is difficult

- Multi-dimensional problem
- Diverse stakeholder community to serve
- Making trade-offs inherent in the process
- Often no one “right” answer

Architecture practice today is largely ad-hoc

- Little standardisation in description
- Difficult to compare and discuss alternatives
- Unclear how to structure architectural activities
- No framework for handling quality properties

Architectural Viewpoints

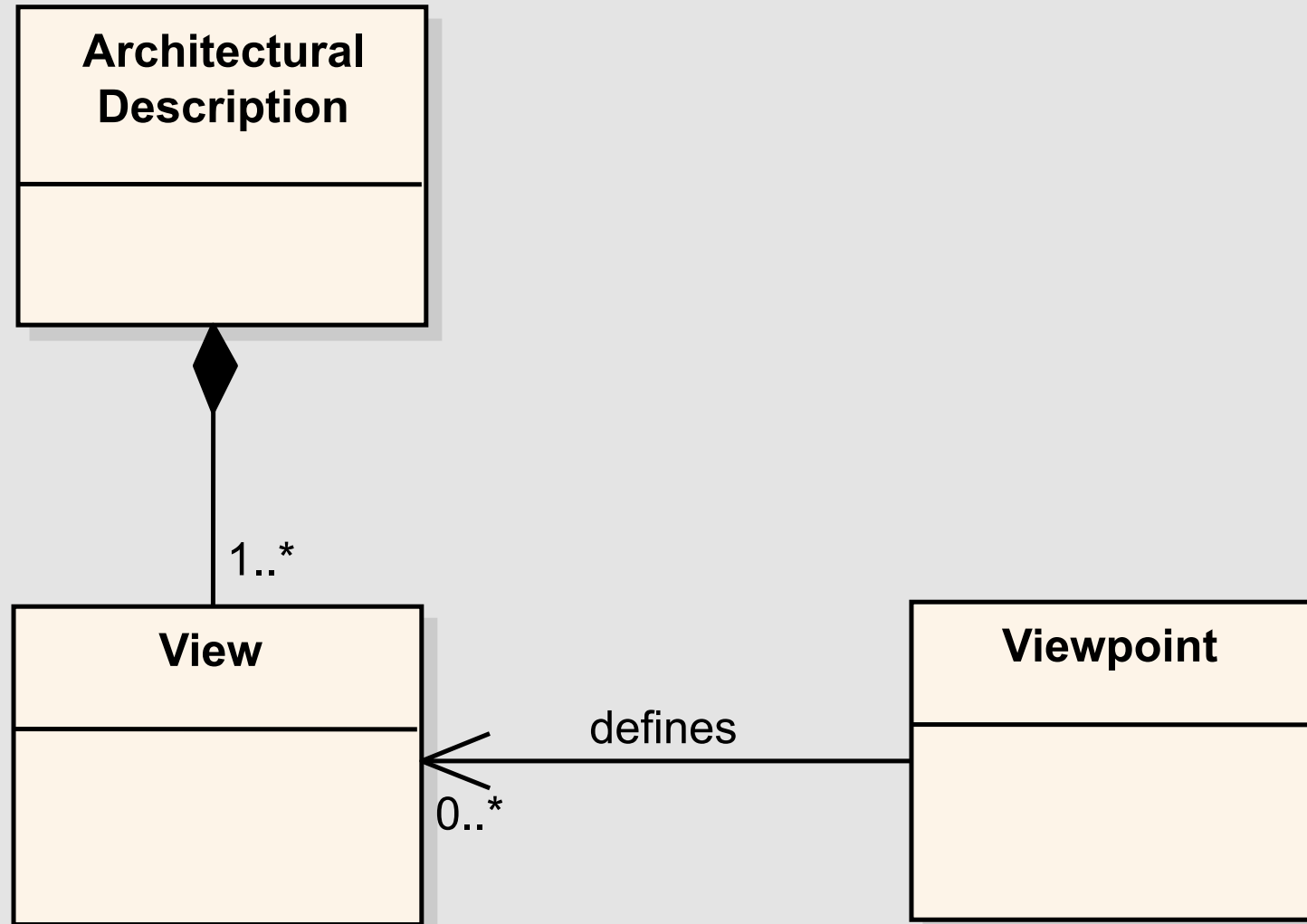


Dealing with architectural structure

- Decompose the architectural description into **views**
 - Each view addresses one aspect of the architectural structure
- Guide the development of each view via a **viewpoint**
 - The viewpoint contains proven practice, pitfalls, etc.
- Well understood approach
 - RUP/Kruchten “4+1”
 - Siemens set
 - RM-ODP set
 - Rozanski & Woods set
- Approach standardised by IEEE standard 1471 (2000)

Viewpoints and Views

Inter-relationships



Viewpoints and Views

Example viewpoint set

- **Functional:** elements, connectors, interfaces
- **Information:** entities, constraints, relationship, ownership, usage
- **Concurrency:** processes, threads, coordination, element mapping
- **Development:** layers, module structure, standard design, codeline
- **Deployment:** hardware, network, dependencies, process mapping
- **Operational:** installation, migration, administration, support

[Rozanski and Woods; “*Software Systems Architecture*” – Addison Wesley, 2005]

Viewpoints and Views

Viewpoints provide

- A store of knowledge and experience
- A guide to the architect
- Templates to guide the process

Views provide

- A structure for description
- A separation of concerns
- Improved stakeholder communication

Viewpoints and Views

Limitations of viewpoints

- Quality properties are critical
- Viewpoints typically don't consider quality properties
- Quality properties usually need cross-viewpoint consideration
- Viewpoints may lead to late consideration of quality properties

Architectural Perspectives

Dealing with quality properties

- Use *perspectives* to guide the architect in achieving the required quality properties
 - Each perspective addresses one major quality property
- The perspectives guide changes to the *views*
- A new approach, compatible with viewpoints
 - Related to SEI's "tactics" work

Viewpoints and Views

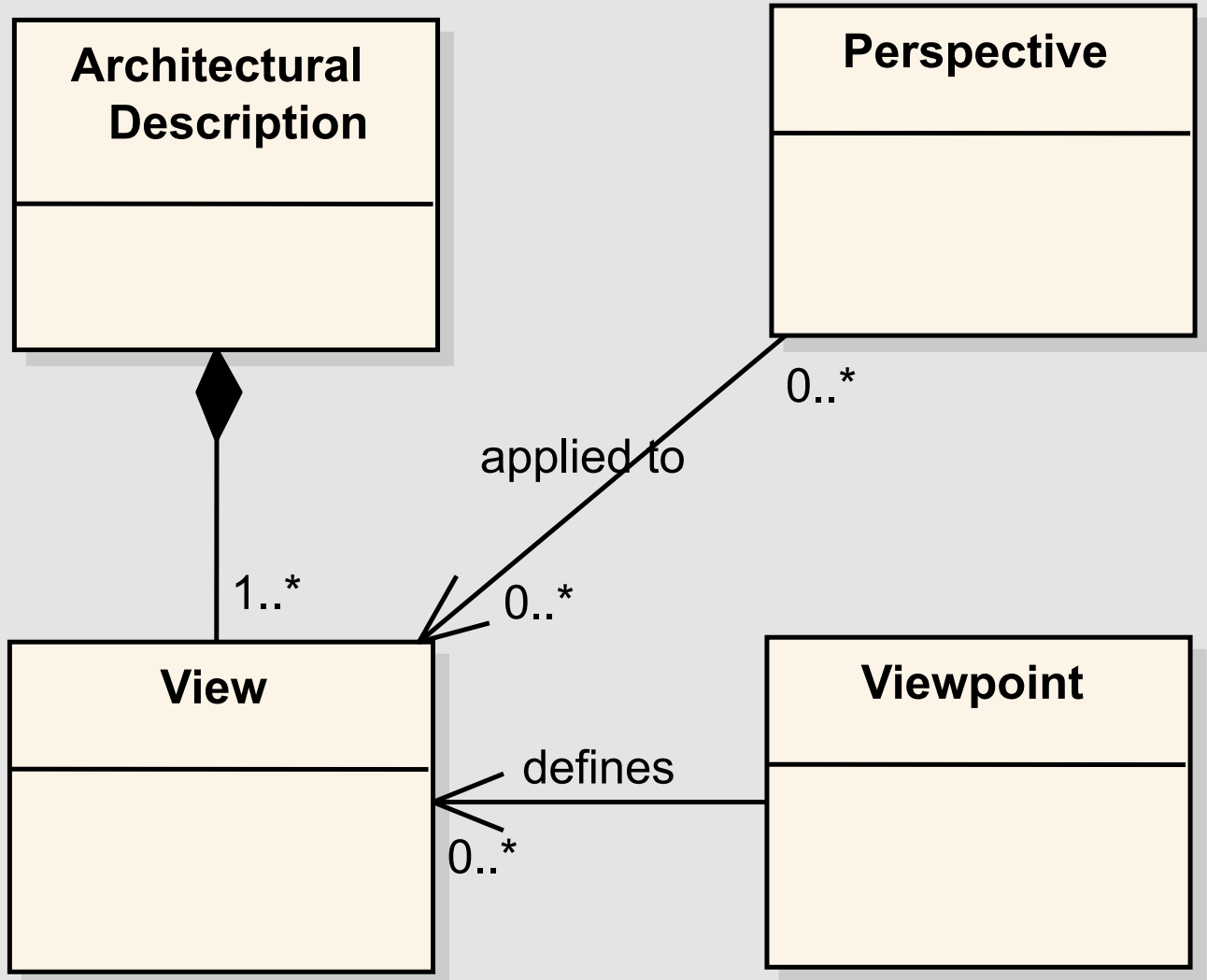
Defining perspectives

*Architectural **perspective** is a collection of **activities, checklists, tactics and guidelines to guide the process** of ensuring that a system **exhibits** a particular set of closely related **quality properties** that require consideration across a number of the system's architectural views.*

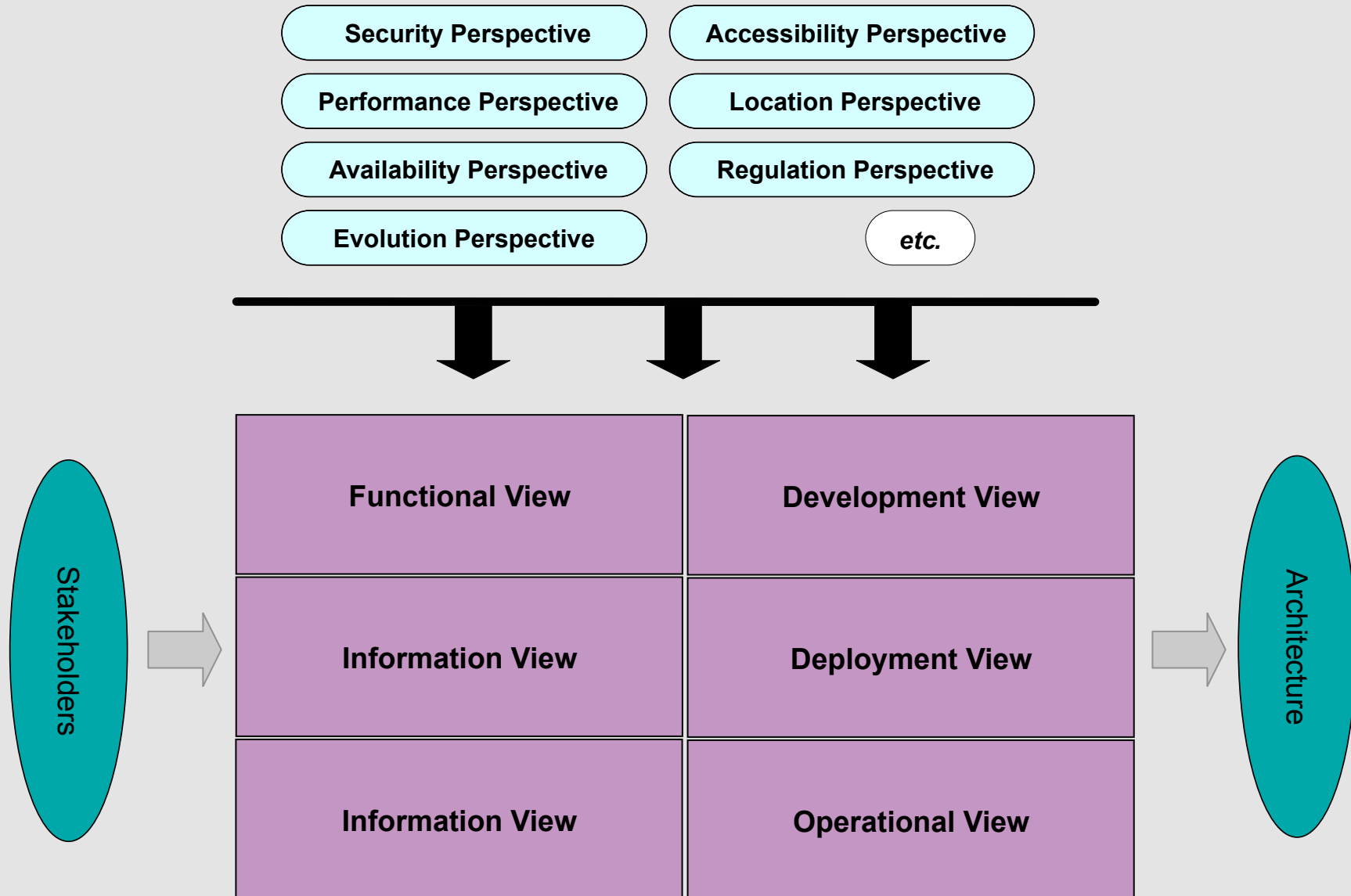
Rozanski and Woods, 2005

Architectural Perspectives

Adding perspectives to the inter-relationships



Using Viewpoints with Perspectives



Architectural Perspectives

Our initial core set

- Performance and Scalability
- Security
- Availability and Resilience
- Evolution
- Also: Location, I18N, Usability, Regulation, ...

Different sets in different domains

Architectural Perspectives

Performance and Scalability

- **Concerns:** processing volume, response time, responsiveness, throughput, predictability
- **Techniques:** performance requirements definition, performance modelling, workload characterisation

Security

- **Concerns:** authentication, authorisation, confidentiality, integrity, accountability, availability, intrusion detection, recovery
- **Techniques:** threat identification, threat assessment, vulnerability analysis, application of security technology

Architectural Perspectives

Availability and Resilience

- **Concerns:** classes of service, planned / unplanned downtime, mean time between failures, mean time to repair, disaster recovery, redundancy, clustering, failover
- **Techniques:** MTBF and MTTR prediction, availability schedules, availability models, availability technology application

Evolution

- **Concerns:** flexibility, extensibility, functional evolution, deployment evolution, integration evolution
- **Techniques:** design for change, architectural assessment, configuration management, automated testing, build and release management

Viewpoints and Perspectives can

- Provide a framework for sharing knowledge
 - Viewpoints guide design of structures
 - Perspectives guide design for quality properties
- Act as a store of architectural knowledge
 - Document proven practice
 - Help standardise language and approach
 - Help to standardise languages and approaches
- Act as a tutorial for new architects
- Act as a guide for working architects
- Act as aide-memoir for experienced architects

More Information

Software Systems Architecture: Working With Stakeholders Using Viewpoints and Perspectives

Nick Rozanski and Eoin Woods
Addison Wesley 2005

<http://www.viewpoints-and-perspectives.info>

